

The Official Amigos Podcast Magazine

WELCOME

Welcome to the first official Amigos podcast magazine.



I have utilised my old retro Amiga magazine collection to undertake the task of covering the best news, reviews and adverts from over the years and altogether Amiga goodness.

Utilising the 'Back in the day' magazines of Amiga Computing, Amiga Format, CU Amiga covering November and December 1990.

Hopefully this will become a monthly production and your comments are always welcomed.

Spyhunter (spyhunter@amigospodcast.com)

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Back Row (left to right)

Quickshot 123 15 pin analogue for IBM PC	12.99
Quickjoy M5 15 pin joystick for IBM PC	
Quickjoy Superboard (ST, AMIGA ETC)	18.49
Quickjoy Jet Fighter (ST, AMIGA ETC)	14.99
Quickjoy Supercharger (ST, AMIGA ETC)	12.95
Front Row	
Competition Pro Extra autofire (ST, AMIGA ETC)	12.49
Witty C400A1 IBM Serial Mouse plus software	32.99
Naksha Mouse and Mat For Amiga or ST	
Konix Megablaster (ST, AMIGA ETC)	.5.99

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Amiga/ST Joysticks etc. not shown.	1000
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EUROMAX PROFESSIONAL COMPETITION 9000	
KONIX NAVIGATOR JOYSTICK AUTOFIRE	
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QUICKJOY INFRA-RED JOYSTICK	and the second se
MOUSE MAT (QUALITY SOFT MAT)	
POPULOUS/FALCON LEAD (NULL MODEM CABLE)	
FOUR PLAYER AMIGA/ATARI ST JOYSTICK ADAPTOR	
(FOR KICK OFF 2. LEATHERNECKS, GAUNTLET 2 AND	
TV SPORTS BASKETBALL FITS PRINTER PORT)	
IBM PC Joysticks etc. not shown.	
CHAMP JS 606 IBM XT/AT ANALOG AUTO JOYSTICK	
COMPETITION PRO PC STYLE (IBM)	
DYNAMICS IBM GAMES CARD WITH TWIN	
JOYSTICK PORT INTERFACE (9 PIN)	
EUROMAX IBM ANALOGUE 3001 JOYSTICK	
KONIX AMSTRAD/IBM PC GAMES CARD WITH	
TWIN PORT INTERFACE	
KONIX SPEEDKING IBM JOYSTICK	
QUICKSHOT QS-120 DELUXE IBM GAMES CARD	





The Computer Entertainment Show in September spilled the beans with Steve Franklin taking centre stage at the Commodore breakfast press launch regarding the status of the Commodore CDTV.

The Amiga based CD-rom machine was originally scheduled for a September launch, but delays were inevitable. Franklin laid out his plans for the machine; Commodore are only initially releasing around

CDTV DELAYED

1,500 to 2,000 CDTV's to selected developers, companies and members of the media in the next few weeks.

The plan is to let them do the beta testing and major bug finding, with their efforts being rewarded by giving them a 'gracious discount' on the price.

With the finished product being available from 'mid-February' and more than 40 specially written pieces of software available.

Commodore are hoping to sell around 350-500 thousand machines within the year.

With an estimated 140 titles being available by that time. Not just straight Amiga conversions, but unique CD-rom based titles such as encyclopedias and interactive libraries.

Franklin also hinted that the CD-rom drive may become available to existing Amiga owners, depending on demand.

The CDTV was in fact released March 1991 at a cost of £499 (UK) \$999 (US)

PRINTERS

 Stonif

 H0000 LC10 (MONO)
 £158.00

 H0009 LC10 MK II
 £195.00

 H0001 LC10 (COLOUR)
 £205.00

 H0002 LC24-10
 £245.00

HO100 CITIZEN 120D+ £139.00

H0101 SWIFT 24 £320.00 X0900 SWIFT 24 COLOUR KIT £38.00 H0102 PRODOT 9 £375.00

Panasonic

H0200 KXP 1081 £155.00 H0201 KXP 1180 £170.00 H0202 KXP 1124 £250.00 ALL PRINTING INCLUSS AT THE PARALLEL PRINTING CALL AND PRINTING INCLUSS AND A BULLION

CHRISTMAS BUNDLE

C= Commodore

The Amiga has been re-bundled for the Christmas period.

The '**Screens Gem'** Pack comes complete with the following games:

- Days of Thunder
- > Back to the Future II
- Shadow of the Beast II
- > Nightbreed
- Deluxe Paint II

Commodore expect sales of around 130k units.



NOV,′DEC 1990

Superb low price! £59.95 including VAT and delivery

3¹/₂" EXTERNAL DRIVES

5.25" External 40/80 Track Drive also available, only £99.00

Slimline design

Genuine CBM Amiga A500 type replacement power supply unit. Good quality switch mode type. Provides a higher power output rating than the original Amiga PSU, so that external drives receive an increased supply. Super low price !

ONLY £39.95

Slimline design
Suits any Amiga
Very quiet in operation
Quality Citizen drive mechanism
On / Off switch on rear of drive
880K Formatted capacity
Throughport connector
Long connection cable for location either side of computer

AMIGA A500

REPLACEMENT P.S.U.

either side of computer Fully guaranteed for 12 months

DRIVE FOR 500

Leading American manufacturer of hard disc systems for Amiga's, 'Supra Corporation' have announced the new SupraDrive 500XP for the Amiga 500.

micro-power drive mechanisms Using which consume less than 4 watt of power, the 500XP combines a complete hard drive system, up to 8Mb RAM and many configurable options.

Utilising auto-booting SCSI interface it can bring advanced performance to the 500. The cost... \$679 for the 20Mb version.

AMIGA STARS IN ROBOCOP

Watch out in the new movie Robocop 2 for the Amiga. Watch the scene where Robocop injects a virus into a computer to foil the baddies. When the baddies try to stop him they encounter a digitised Robocop; with the animation courtesy of an Amiga alongside DigiView, Pixmate, DeLuxe Paint III and Elan Performer.



BITMAP BROTHERS BREAK ..



BROTHERS

Bitmap Brothers much rumoured break with Mirrorsoft has

The **BITMAP** finally been confirmed.

The Speedball and Xenon II team are forming their own label, named 'Renegade' with Rhythm King records.

The new label will give recognition to programmers, the same way bands receive acclaim for records.

The first titles from renegade will be Magic Pockets and Gods.

Magic Pockets tells of a kid with exceptional pockets, from which he has to retrieve lost toys in multi-directional scrolling playfield game.

Gods tasks Hercules and features an intelligent system that allows game characters to interact with players.

Gods will arrive in early 1991 Magic Pockets with following in the spring.



NOU/DEE 1990

NEW TEST DRIVE GAME

Accolade are underway with their latest Test Drive game.. **Test Drive 3** Sheldon Safir, Accolade's product Development Manager states, "it uses filled polygon graphics and a wealth of features not seen before, like cars that are still in development stages". It will also be released on CDTV amongst other CDTV titles being released Accolade are attempting to take the products away from the computer and into the living room.



also include their expansion disks. The book 'Getting the Most Out of Your Amiga' is also included as an invaluable aid for any new Amiga owner.

The 1500 PHC costs £999, cheaper than the 2000 for what is arguably a better package, especially since it has all the same expansion slots.





NEW GUNSHIP



MicroProse have confirmed that they are working on a new Gunship game for 1991, a sequel to the best selling helicopter simulator, Gunship. It will be titled 'Gunship 2000' and features the next generation of assault helicopters, using current technology projected a decade into the future. The PC version will be released in June next year with an Amiga version hot on its heels.

DISK BOXES

Contraction of the local division of the loc				
No. and	Lockable high quality disk			
	boxes at unbeatable prices:			
1951 (Sec. 1)	Qty:	1+	3+	6+
12	40 cap	£4.99	£4.25	£3.99
States and the second se	80 cap	£5.99	£5.25	£4.99
12 capacity libra	ry cases	£1.65	£1.40	£1.00

KODAK CD

Eastman Kodak Company has announced a new photographic system, jointly developed with Philips, which can scan 35mm pictures taken with ordinary cameras and write these images onto compact discs.



These pictures can then be played back on a television using the new Kodak Photo CD players manufactured by Philips. These special CD players can also be used to play ordinary audio CD's. The Kodak CD's can also be played on the forthcoming Philips CDi players.

The first Photo CD player is expected to cost round $\pounds 300$ with the Kodak CD's estimated to be around $\pounds 9$ each.

COIN-OP LICENSES

The Sales Curve have snapped up the rights to a fistful of Tradewest's coin-op licenses and original games. These include Double Dragon III: The Sacred Stones, Solar Jetman, Asylum and Brute Force.

BUDGET TITLES

Ocean have announced plans to release a series of 16-bit budget titles next month. The Manchester (UK) based software company is to expand its successful Hit Squad operation to include Amig budget gam

The first seven titles will be; Batman The Caped Crusader, Wizball, Arkanoid 2, Last Ninja 2, R-Type, Super Hang-On and Afterburner

Not to be outdone, **Electronic Arts** have also moved into the 16-bit budget arena with '*Star Performers*' with a new range of titles including; Interceptor, Ferrari Formula One, Keef the Thief and Powerdrome.

Vou are on a quest to rid the form of an exil Densin and his ans, rescue the princess and restore run to your king. Your quest will you through eavier, sworups, temples astics before waching our ultimate lenge ... the Denson barrself.

Wrath of the Demon combines tacular graphics, animation, sound playability, featuring:

Over 600 Screens of Action Over 1400 Frames of Animation 15 Level Parallax Scrolling for Realistic 3D Effect Bi-directional Smooth Scrolling State of the Art Animation Breath taking Backgrounds Over 100 Colours on Screen 60 Frames/sec Over 3 Megabytes of Graphics Large Well-defined Characters

- More than 100 Different Mon-
- stars
- 20 Different Movements
- Stero Hi-Fi Music
- Large on-screen Maps
- Save Game Option
- Arcade Game Quality

Superb gameplay and control of characters makes this a stunninggraphic adventure in every sense.

> Available for Arriga, Atari ST. BM PC and C64





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NOU/DEE 1990

SPEEDBALL 2

The Bitmap Brothers last game for Mirrorsoft promises to be even bloodier than its predecessor, as the violent future sport makes a welcome return in Speedball 2. The player acts as both player and manager and can select individual players to build the best team possible. Speedball 2 is out in December 1990.

COMMODORE SALES

Commodore International's latest figures show profits dropped from \$51.3 million last year to a mere \$1.5 million (year ending June 1990) although total sales from £939.7 million to \$887.3 million.

Commodore Int'l have said that their massive drop in profits is due to adverse exchange rates, rising costs and a 6% drop in sales as emphasis was moved from the C64 to the Amiga. With Amiga sales showing a 40% increase in the first quarter, with total sales up 10% in the same period.

Meanwhile Commodore UK announced that their turnover rose to £75 million from the previous year's £43 million. With sales in France, Italy, Denmark and Holland also said to have risen. In the UK, Commodore claim to have installed an Amiga base of more than 345k machines with a prediction of 1/2 million by the end of year.

Despite this, the UK operation has seen a number of departures including Financial Director Mike McGeeham and Systems Products Manager Jennifer Perry.

3.5" DISKS WITH BOXES

25	Disks with 40 cap box:£14.95
35	Disks with 80 cap box:£19.95
45	Disks with 80 cap box:£23.95
55	Disks with 80 cap box:£26.55
80	Disks with 80 cap box:£38.95
160	Disks with 2x80 cap boxes:£68.95
240	Disks with 3x80 cap boxes:£122.95

Our claim: We are probably the cheapest disk and accessory supplier in this magazine!

Individually wrapped 100% guaranteed DSDD disks Remember - Prices INCLUDE VAT AND POSTAGE



Think of 'Sim on the Moon' as Mindscape have snapped up the rights to *Moonbase*, a sim which lets you create a self-sufficient colony on the moon.

Having to juggle multi-billion dollar budgets, construct space hotels, mine materials, maintain communications and build power stations are just some of the tasks that you need to undertake. The Amiga version will be heading your way sometime in the new year.

MORE DAMOCLES



Get Novagen's superior graphic adventure follow-up to Mercenary out again as they are releasing two new mission disks; offering ten new missions based in the same environment. The missions have a novel structure combining special game saves and text displays for

mission briefings. Mission 1 should be in the shops now with Mission 2 following in January 1991, both priced at only $\pounds 10$.

NOU, DEE 1990



VIRTUAL AMIGA

Imagine an Afterburner game in which you dodge 'real' missiles. Well at the recent Computer Graphics '90 exhibition at London's Alexandra Palace, the prototype of the next generation cyberspace coin-op was being showcased.

Not only do the Virtuality games look futuristic but the hardware deck you play them on is verging on sci-fi as well.



Looking like a Sega hydraulic coin-op, you sit in a bubble chair while a cybervisor is lowered onto your head. You use this head-mount to view computer generated images through stereophonic colour LCD screens. Turn your head and the digital view tracks around with your eyes, giving you a 360 degree view of a world of polygons, sprites and digital data.

The showcased game was based around a Harrier vertical take-off jump jet. With

realistic representations of trees, rivers, valleys and mountains whilst you blast enemy fighters out of the sky.

Leicester-based 'W Industries' have developed the world's first Virtual Reality (VR) arcade game system using advanced custom-designed hardware and software, utilising Amiga technology to enable the production of an affordable VR system.

Over the past few years, people like VPL and Autodesk in America have been developing VR applications for military, scientific and commercial use.

Even Nolan Bushnell, father of video gaming and co-founder of Atari, is reportedly developing a consumer VR toy due within the next two years.

The Virtuality system prices start at $\pounds 20,000$ with 'test' sites around the country within the first three months of 1991.

However taking into account the ever decreasing price of silicon chips, it shouldn't be that long before these ultra real coin-ops are licensed for a home-based VR video game system.



Mass storage is provided using CD-ROM and hard disk to enable the use of large databases for simulated virtual worlds.

An Amiga 3000 provides the quadraphonic sound and some auxiliary functions with the player utilising proportional joysticks to steer vehicles and themselves around the Virtuality worlds.

EXPALITY SPEC

With the system networked, giving you the option to link up to 10 Virtuality decks for multi-player games.

Expality Tech Spec:

- CPU: 2x TMS 34020, 2x 30482, MC68030 all running at 25-33Mhz
- Storage: CDROM, 300Mb Hard Disc
- ➤ 0.5M EPROM Flash for Loading
- Performance: 30,000 independent polygons with an update up to 50Mhz
- → Fully configurable up to 1024 x 768 resolution with 4 visual channels.
- Memory is typically 2Mb Graphics with 16Mb core system RAM (16Gb possible).



NOV,*DEE 1990

AMIGA TOP IO (UK)

Nov 1990

1

- Corporation (Core Design)
- 2 Kick Off 2 (Anco)
- **3** Shadow of the Beast 2 (Psygnosis)
- 4 Yogi's Great Escape (Hi-Tech)
- **5** Targhan (Action 16)
- 6 Midnight Resistance (Ocean)
- 7 Shadow Warriors (Ocean)
- 8 Lost Patrol (Ocean)
- 9 Shadow of the Beast (Psygnosis)
- **10** Italia 90

Dec 1990

F19 Stealth Fighter (Microprose) Advanced Fruit Machine (Codemasters) Treasure Island Dizzy (Codemasters) Yogi's Great Escape (Hi-Tec) Targhan (Action 16) Kick Off 2 (Anco) Corporation (Core Design) Cadaver (Mirrorsoft) Drum Studio (Action 16) Captain Blood (Action 16)

MUSIC TOP 10

UK

- 1 Iron Maiden Bring Your Daughter.. To The Slaughter
- 2 Vanilla Ice Ice Ice Baby
- 3 Cliff Richard Saviour's Day
- 4 Enigma Sadeness Part 1
- 5 John Travolta & Olivia Newton John – Grease Megamix
- 6 The Rightout Brothers You've Lost That Lovin' Feelin'
- 7 The Farm All Together Now
- 8 Madonna Justify My Love
- 9 Snap! Mary Had A Little Boy
- **10** MC Hammer Pray

US

Stevie B - Because I Love You

Madonna -Justify My Love

- Bette Midler From A Distance
- Wilson Phillip Impulsive

DNA ft. Suza Vega -Tom's Diner

Damn Yankees – High Enough

Whitney Houston – I'm Your Baby Tonight George Michael – Freedom

UB40 –

The Way You Do Things You Do Ralph Tresvant – Sensitivity

) FILMS

Some of the films released in December 1990:

- > Home Alone
- Edward Scissorhands
- > The Rookie
- Look Who's Talking Too
- Mermaids
- Bonfire of the Vanities

NOV/DEC 1990

- > Kindergarten Cop
- Alice
- Godfather: Part III
- Green Card

NEW AMIGA GAME RELEASES

>

- Team Suzuki (Gremlin)
- Voodoo Nightmare (Palace)
- James Bond
- Final Conflict (Impressions)
- Hill St. Blues (Krisalis)
- Brides of Dracula (Gonzo Games)
- Win-A-Billion (Impressions)

- E-Swat (US Gold)
- Rogue Trooper (Krisalis)
- > Xiphos (Electronic Zoo)
- Car-Vup (Core Design)
- Z-Out (Rainbow Arts)
- > Nine Lives (ARC)
- Wrath of the Demon (Readysoft)

E'S BACK ... TO PROTECT THE INNOCEN

EVEN IN THE FUTURE OF LAW ENFORCEMENT, THERE'S ALWAYS ROOM FOR IMPROVEMENT.

The future is a rough place, Detroit is a bankrupt city torn apart by the decadent forces of the Old Man and corrupt corporation. If you want to die - then walk the streets, if you want to live - then pray for the return

Robocop!

Robocop 2 has justice in mind... a kind of justice only can deliver! Take on Detroit's evil mastermind and h mega-corporation in some of the most action-packe scenes ever devised for maximum entertainment value Detroit is falling apart - it's time to put it a back together!

> SPECTRUM AMSTRAD COMMODORE ATARI ST CBM AMIGA





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ISSUE DI





Priced at £499 (UK)/\$699 (US) It was released in 1987 and ran its course of life until mid 1992. In October 1989, the price was dropped from £499 to £399 (UK) and was bundled with the 'Batman Pack'. This helped Commodore sell more than one million A500's in 1989.

Then in 1991, the A500+ replaced the original A500 (512k Chip, OCS, Workbench 1.3). This was an enhanced A500 (1Mb Chip, ECS, Workbench 2.04) bundled with the 'Cartoon Classics' pack for £399 (UK).

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Mid-1992 saw the A500 replaced with the A600 followed later in the year by the A1200.

Utilising the Motorola 68000 CPU running at 7.093Mhz (PAL) and 7.15Mhz (NTSC), with 32-bit internally but using 16-bit data bus and 24-bit address bus, thus providing a maximum of 16Mb address space, altogether with 512k of upgradeable RAM.

The A500 was made of numerous custom chipsets such as '**Denise**' for graphics, '**Paula**' for Audio and '**Agnus**' for DMA control. *OCS chip (1.2/1.3) or ECS* (1.3/2.04) chipsets.

Early models used the same chip as that of the A1000, allowing graphics to be displayed in multiple resolutions and colour depths from 320 x 200 (32 colours) to 704 x 576. It also allowed up to 5 bit-planes and a palette of 4,096 colours (HAM allowed for 4,096 colours to be displayed on screen at once).

Audio produced four hardware mixed channels of 8-bit PCM (up to 28Mhz, 56Mhz with DMA disabled).

The standard A500 required floppy disks to boot into the OS (Workbench).

The A520 adapter used the rear port allowing TV sets to display Amiga graphics and providing a standard UHF RF output (as well as composite video output via three RCA connector). The modulator also allowed audio connection to stereo output with a Y-Cable.



The most popular **A500 expansion** was A501 circuit board that installed underneath (trap door). It contained 512k RAM (Slow RAM) and a battery real time clock (RTC).

Although expansions were limited to the side expansion or trap door.



AMIGA BOX ART



Game Box Art was a large part of the Amiga memories. It told a story before even opening the game box that held the treasure of floppy disks (in some cases many many floppy disks).

Although $7 \Delta \sqrt{10} \Delta J \Delta$ is long defunct and ha since been absorbed into Sony.





ISSUE DI



Other Artists include Tim White (Amnios), Peter Andrew Jones (Blood Money, Stryx), Melvyn Grany (Captain Fizz) and Ian Craig (Menace, Nevermind).



Ultimate Handheld 'GPD XD' Review

THE NOVE

Interview with the Amigos Team

WSOS INTERV

NEUS FROM JANUARY 1991 NEU AMIGA GAME RELEASES DESKTOP VIDEO PLUS LOTS MORE.

SOURCES OF INFORMATION

This magazine would not be possible without the original sources of information:-

- Amiga Computing Issue 030 (Nov 1990)
- Amiga Computing Issue 031 (Dec 1990)
- Amiga Format 016 (Nov 1990)
- > Amiga Format 017 (Dec 1990)
- > CU Amiga 009 (Nov 1990)
- > CU Amiga 010 (Dec 1990)

Join John and Aaron on their weekly podcast as they discuss current Amiga news, review games and hardware, and interview Amiga fans and developers from all over the world, all with a sense of humour. You can also show your support by visiting https://www.patreon.com/amigospodcast